

Area Chairs

Coordination, Organisations, Institutions, Norms and Ethics

Marija Slavkovik (*University of Bergen, Norway*)
Juan Carlos Nieves (*Umeå University, Sweden*)

Engineering Multiagent Systems

Matteo Baldoni (*University of Turin, Italy*)
Amit Chopra (*Lancaster University, UK*)

Humans and AI / Human-Agent Interaction

Rui Prada (*INESC-ID and University of Lisbon, Portugal*)
Kary Främling (*Umeå University, Sweden*)

Innovative Applications

Nardine Osman (*IIIA-CSIC, Spain*)
Vicent Botti (*Valencia Polytechnic University, Spain*)

Knowledge Representation, Reasoning, and Planning

Val Goranko (*Stockholm University, Sweden*)
Wojtek Jamroga (*Polish Academy of Sciences, Poland*)

Learning and Adaptation

Nils Jansen (*Radboud University, Netherlands*)
Paulo Novais (*University of Minho, Portugal*)

Markets, Auctions, and Non-Cooperative Game Theory

Paolo Turrini (*University of Warwick, UK*)
Nicolas Troquard (*Gran Sasso Science Institute, Italy*)

Modelling and Simulation of (Artificial) Societies

Michael Lees (*University of Amsterdam, Netherlands*)
Harko Verhagen (*Stockholm University, Sweden*)

Social Choice and Cooperative Game Theory

Ulle Endriss (*University of Amsterdam, Netherlands*)
Piotr Skowron (*University of Warsaw, Poland*)

(Multi-agent) Reinforcement Learning

Matthijs Spaan (*Delft University of Technology, Netherlands*)
Matt Taylor (*University of Alberta, Canada*)
Shuyue Hu (*Shanghai Artificial Intelligence Laboratory, China*)

Robotics

Luca Iocchi (*Sapienza University of Rome, Italy*)
Joana Campos (*INESC-ID & University of Lisbon, Portugal*)